

NORTH

SOUTH

SWEET

SOUR

RICH

POOR

JUNIOR

SENIOR

SMART

STUPID

LOCKDOWN

FREEDOM

BOY

GIRL

EASY

HARD

DRY

WET

BORN

DIED

INSIDE

OUTSIDE

FAT

SKINNY

LAUGH

CRY

FAST

SLOW

YOUNG

OLD

RIGHT

LEFT

HOT

COLD

BRAVE

COWARD

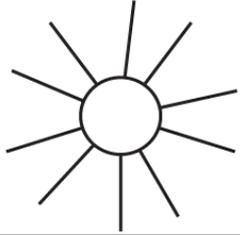
UP

DOWN

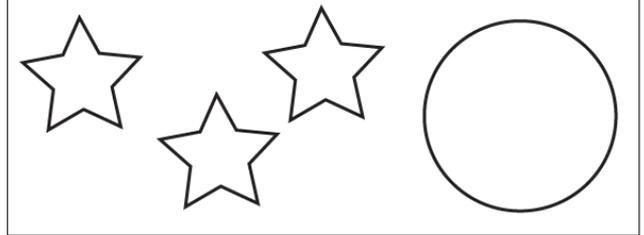
OPTOMISTIC

PESSIMESTIC

day



night



happy



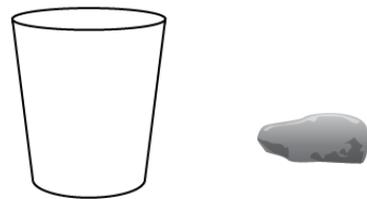
sad



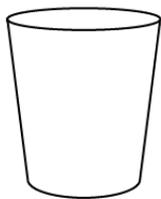
in



out



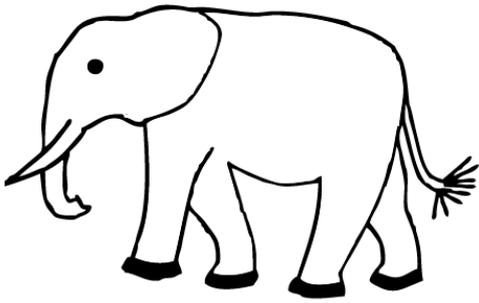
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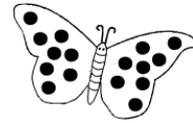
full



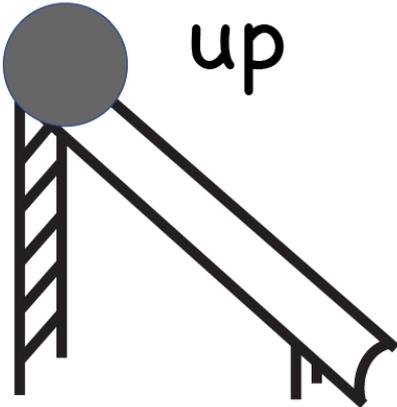
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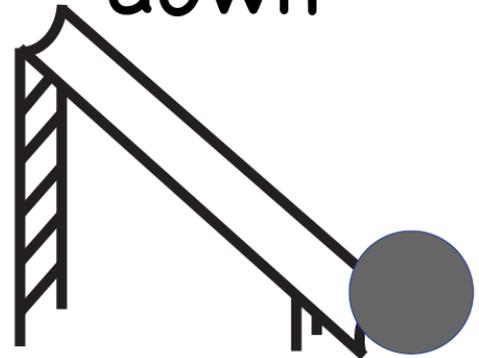
small



up



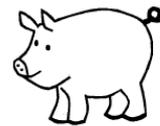
down



tall



short



hot



cold



Opposite Matching.

Before the lesson print the pictures of the opposite pairs (for younger children) or the words (older children) attached above.

Hide one half of each pair around the room where the children cannot see them.

Display all the remaining pictures/words on a wall or board.

Then get the children to search the room to find all the hidden pictures/words.

When a child finds a picture/word they must place it underneath the corresponding displayed picture/word.

Once all the pictures have been found and matched the children can sit down.

***Check that the pictures have been correctly matched with their opposite half. Remind the children that in today's true Bible lesson there were only two opposite ways to live. Can the children remember what those two ways are?

Memory Meditation.

Before the lesson print copies of the memory verse for each child onto paper and cut along the bold lines. Mix up the words in each set and then use a paperclip to keep the sets separate.

Line your kids up at one side of the room. Place one set of words spread out on the floor opposite each child at the other end of the room. You will also need to give one child a Bible, opened at Psalm 1. Remind both teams that the memory verse is from Psalm 1:6. The children run in relay to collect one word at a time and return it to their team. They must race to be the first team to assemble the memory verse correctly. The team with the Bible should win easily!

Obvious Choice.

Before the lesson prepare two decks of cards. Remove the diamond cards and jokers from both decks. Separate one deck into a pile of black and a pile of red cards – these will be used in the second round of the game. For the first round shuffle the other deck well and then divide it into two piles, placing them facedown on a chair/table at one end of the room. Divide the group into two teams and have them stand in rows at the opposite end of the room.

The children need to run in relay and collect one card at a time. They may choose a card from either pile but they must always take the top card before returning to their team. The first team to get five red cards wins. If you have large teams or the game goes too quickly you can increase the number of red cards required for each round. For the final round remove the first deck of cards and replace it with the piles of red and black cards placed faceup. There is no need to tell the children what you have done. Run the game again. As before, the first team to get five red cards wins. Not all players will get a turn in the final round.

Ask the children why the game was easier in the final round? Why did no-one choose the black cards? If any children did choose a black card, why was that not a good idea?

Remind the children that the writer of Psalm 1 is clearly showing us the choice between death and life. When the choice is obvious, why would anyone choose death? Talk briefly about the fact that people are blinded by the lies of Satan and other people. They cannot see the truth about Jesus and therefore do not choose life.

For	wicked
the Lord	leads to
watches	destruction
over	sleeps
the way	swims
of the	crocodiles
righteous	naughty
but	selfish
the way	kind
of the	fire